

2007

YRSL RULES AND REGULATIONS

1.0 MEMBERSHIP

1. Any properly constituted club in good standing as defined in the YRSA Constitution.
2. The League may make such changes to the Rules and Regulations as may be deemed necessary for the efficient administration of the League within its jurisdiction.
3. All York Region and Huronia District clubs will not be required to post a bond(s) when entering their teams in the League. Clubs from all other districts entering teams will require the posting of a \$100 refundable bond at the time of their application.
4. The bond is refundable at the end of the season upon the club being in good standing and all outstanding amounts paid to the League.
5. All teams whose clubs are not members of York or Huronia Districts will require a duly signed playing out permission form from their district(s) prior to the start of the season.

2.0 APPLICATIONS

1. Team Registration fees shall be determined annually and set no later than December 31.
2. Application by a Club to have a team play in the League must be received on a form provided by the League by the posted entry date of each year. The Application must be complete with full registration fee.
3. Any team application submitted by a Club after the deadline will be accepted at the discretion of the League and will be subject to an additional League fee of \$75.
4. Any team application received without full payment including the additional league fee for late applications will be deemed to be incomplete and will not be added by the League.
5. Teams withdrawing from the League after the withdrawal deadline will forfeit the entire League fee and their club will be fined an additional \$250. Notice of withdrawal must be in writing on club letterhead.
6. Teams must submit with their application or by April 15th, no more than two time periods when they require time blocked from the schedule up to a total maximum of 15 days. No additions or changes will be accepted after April 15th. Failure to submit or if submitted with more than 15 days will result in no time blocked for that particular team.

3.0 CLUB TEAM AND TEAM OFFICIALS' RESPONSIBILITIES

1. The Club is responsible to assign soccer fields that are appropriate for the specific age division. Fields shall be properly marked, maintained, proper nets and corner flags.
2. The Club is responsible for all its players, team coaches/managers and spectators at all times (prior to, during and after the game until all have left the grounds and parking lots). Their representatives shall conduct themselves in a sportsmanlike manner in accordance with the laws of the game, playing rules dictated by the various Governing bodies and acceptable social behaviour.
3. It is the responsibility of the Club to ensure the safety of all the participants and officials at all times.

4. The coach and players shall confine themselves to the players' bench which shall be deemed to be an area ten (10) yards long commencing five (5) yards, and finishing fifteen (15) yards from the centre line. In Mini Soccer venues, the dimensions are commensurate to the playing area.
5. Any game abandoned by a game official will be dealt with by the League discipline committee. A team found guilty of causing abandonment will forfeit the points and be subject to a fine of up to \$1,000. In the event that both teams are found guilty, no points will be awarded, and both teams will be subject to a fine of up to \$500.
6. A player, coach, team official or spectator impeding, harassing, or otherwise intimidating a game official, opposing coach, members of the League, or opposing players, will be subject to severe disciplinary action, including a fine to the Club of up to \$1,000.
7. Team officials must be registered on OSA Roster and all coaches must have a minimum "Senior Community" coaching certificate. All coaches of York Region clubs must also have the "Basic Referee" certificate.
8. The Club/Team Coaches are responsible to ensure that all team players are properly registered with the Governing body (ies) and a current team roster is provided to the League prior to the start of the season. Failure to comply may cause the team to forfeit their games and a fine to their club of \$100.
9. Changes in team official(s) or player(s) must be advised to the league office within 5 business days the change. Failure to comply will result in a fine to the Club of \$100.

4.0 PLAYER IDENTIFICATION

1. Team officials must carry OSA player registration books to all games.
2. The inspection of OSA player books by the opposing team is mandatory prior to the start of the game and must not delay the scheduled kick-off.
3. Failure to produce the OSA player books will result in forfeit of the game and fine of \$100 to their club.
4. Only players for whom books are made available for inspection may have their names entered on the game sheet and be eligible to play.
5. Once a game has been started, team officials forfeit the right to investigate player books, excluding late player arrivals only, whose books/documentation must be checked prior to entering the field of play and must refer to Rules and Regulations" Protests & Appeals" should they wish to initiate a protest.
6. Failure to inspect the OSA player's books will result in a fine of \$25.
7. Players will wear appropriate uniforms throughout the duration of the game consisting of numbered shirts, shorts, matching socks, shin pads and regulation soccer shoes. No two players on the same team may wear the same number (The use of shin pads is mandatory at ALL AGES for ALL GAMES).

5.0 PLAYER ELIGIBILITY

1. All players shall be duly registered in accordance with OSA Policies and Procedures and must be covered by health, medical or similar insurance.
2. A player must be registered at least the day prior to a League or League Cup Game in order to be eligible to play.
3. Any player registered to a team cannot play on any other team within the same or other club in the same age division(s) – U8, U9, and U10. In the vertical age divisions (U11 and older) player movement will be allowed to a higher division.

- a. *A team may have no more than fourteen (14) players in the Mini Divisions & no more than eighteen (18) players in the Youth Divisions registered at any one time. The maximum number of players that may be named (dressed) and played in any one game is 14 & 18 for Mini and Youth respectively. A player named on the game sheet is deemed to have played. A player not listed on the game sheet is deemed ineligible.*
4. All rules and regulations as set out in the O.S.A. Policies and Procedures regarding the signing and transfer of players shall apply.
5. Teams found to have used an ineligible player(s) or deemed to be an ineligible team, shall forfeit the game(s) to its opponents, provided a protest is received or at the discretion of the League. In the event that both teams are found guilty of using ineligible player(s), no points will be awarded. A team found guilty of using ineligible player(s) will subject its Club to a fine of up to \$2,000 and the team could face suspension from the League.

6.0 TRIAL PLAYERS/CALL UPS

1. Teams may only use players on trial (call ups) from their own club. Players on trial(call ups) may be used provided:
 - i. *The player is a recreational player at the same age group or younger.*
 - ii. *The player is a competitive player in a younger age group.*
 - iii. *The player is a competitive player in the same age group at a lower competitive level.*
 - iv. *The player has not already played in six trial games in the current season.*
 - v. *Not more than three players are playing on trial for any one team, in any game.*
 - vi. *They are not being used in a cup game.*
 - vii. *All players on trial must carry a validated OSA player book.*
2. Teams may not use players from another club under any circumstances.

7.0 LEAGUE GAMES

1. Duration of games is as follows:
 - i. *U8- 2 x 25 min. each – deemed completed after 34 minutes*
 - ii. *U9 & U10 – 2 x 30 min. each – deemed completed after 41 minutes*
 - iii. *U11 & U12 – 2 x 35 min. each – deemed completed after 47 minutes.*
 - iv. *U13 & U14 – 2X 40 min. each – deemed completed after 54 minutes*
 - v. *U15 and up – 2x 45 min. each – deemed completed after 61 minutes*
2. **The referee is the SOLE official timekeeper of the game.**
There will be no extra time or penalty kicks to determine a winner in the event of a tie.
3. Fifteen minutes (15) of grace time from the scheduled kick-off time shall be permitted for teams to field the minimum requirement of seven (7) players for full field and five (5) players for mini soccer. The game will start when both teams have at least the minimum number of players within the grace period allowed.
4. In the event that both coaches agree to play the game after the grace period has expired, a note will be added to the game sheet initialed by both coaches and the result will stand.
5. In the event that one team does not field the minimum required number of players to start a game, it will be considered to have defaulted the game and shall forfeit the points.

6. In the event that both teams are unable to field the minimum number of players to play the game, both teams shall be considered to be in default of the game and no points awarded.
7. In the event that a team does not show up for a regularly scheduled game or cup game, it shall be deemed that the team is in default of the game and will not be awarded any points be subject to discipline and pay 100% of the officials' game fee.
8. In the event that both teams do not show for their scheduled game or cup game no points will be awarded be subject to discipline and each will pay 50% of the officials' game fee.
9. Teams found in default or no show will be fined as per the schedule in "FINES & FEES".
10. In the event a team has its compliment of players reduced to less than seven (7) players for youth and five (5) for mini during a game for whatever reason, the game will be suspended. If the minimum time required for completion has not elapsed the team shall be deemed to have forfeited the game and will not be replayed.
11. Substitutions will be allowed only at a kick-off, goal kick, injury or your own throw-in. The referee must be advised of all substitutions.
12. Once the season has started there will be no changes to the schedules and no games rescheduled except for rain outs and field closures.
13. Where a game has been played under protest such fact shall be clearly indicated by the referee on all copies of the game sheet. Such indicated protest on game sheets must be followed up as per the PROTEST instructions in Section 12 otherwise they will be dismissed as "frivolous". Teams/clubs making "frivolous" protests will be fined as per schedule.

8.0 SCHEDULE

1. UNDER NO CIRCUMSTANCES WILL TEAMS BE ALLOWED TO POSTPONE GAMES
2. All games will be played as scheduled unless:
3. 1. At the discretion of the referee, postponement is necessary due to bad weather or field conditions.
 - a. A game is postponed at the discretion of the League.
 - b. A game is postponed at the discretion of the Parks official.
 - c. Requests to reschedule games other than for the blocked times submitted to the League will not be entertained.
4. A game is deemed to be complete when called by a game official due to weather or playing conditions if two thirds (2/3) plus 1 minute have elapsed prior to abandonment.
5. Every attempt will be made to play postponed games within three weeks of the scheduled date. The home team shall provide reschedule fixtures to the league within 10 days of scheduled date otherwise; the league will reschedule the game unilaterally if fields are available.

9.0 YRSL CUP GAMES

1. All rounds of the Cup will be determined by the League by random draw and schedule will be included in the coaches' packages.
2. The "home" team will be the TOP named team listed in the Cup draw and they will responsible to provide a suitable playing field, goal nets, flag posts and game balls.
3. As in regular scheduled games, the home club will assign the referee for U8 to U12 and for U13 and up the YRSA. All referees assigned will be carded and duly registered.
4. The reporting of scores, the submission of game sheets, the size of balls, the fee for referees and payment structure and the duration of games, in the knockout rounds is the same as a regular scheduled game as are all other pertinent rules.

5. Games ending in a tie after regulation time has expired will play an extra time of 2x10 minutes for U8 to U14 and 2x15 minutes for U15 and up. If still tied after the extra time, then the winner will be determined by penalty kicks as per Ontario Cup rules.
6. Semi finals and finals will be played on a tournament weekend established by the League and the league will be responsible for referee fees.
7. Games will be considered complete after 2/3 plus one minute has elapsed prior to abandonment. **The referee is the SOLE official timekeeper of a game**
8. There are no call ups for cup games.

10.0 REFEREES

1. All games shall have a registered carded referee officiate.
2. It is the responsibility of the home team's club to provide a referee to all U8, U9, U10, U11, U12 and all recreational ages' games.
3. The YRSA will assign referees for all games in the U13 and higher competitive divisions.
4. All mini soccer games can have a level C4 referee officiate provided that the referee is at least two years older than the age classification of the game. All other age classifications, U11 and up must be officiated by a level C3 referee.
5. If the referee does not show after a fifteen minute grace period, both coaches MUST agree on a substitute official and the game MUST be played. Both coaches signing the game sheet must make a notation of their agreement and name the substitute official.
6. In the Recreational divisions, if a referee does not show after a 15 minute grace period and a substitute referee is not possible, then each coach shall take the responsibility for refereeing one half of the game. Both coaches signing the game sheet must make a notation of their agreement.
7. All referees shall be governed by the OSA's Code of Conduct and the CSA's Code of Ethics which also includes attendance to games accepted. Failure to do so will result in discipline
8. The referee is the sole authority in determining the safety and playability of a soccer field. The decision of the referee to cancel or abandon the game is final.
9. The referee fee, payable 50% by each team, shall be collected by the home team and presented to the referee with the completed game sheets, before the start of the game.
10. It is the responsibility of the referee to report all discipline issues that occurred in the game to the league office within twenty four (24) hours from the completion of the game. Failure to do so will result in discipline action as per OSA policy.

11.0 FORFEIT/DEFAULT OF GAMES

1. In the event that one team does not field the minimum required number of players to start a game, it will be considered to have defaulted the game and shall forfeit the points.
2. In the event that both teams are unable to field the minimum number of players to play the game, both teams shall be considered to be in default of the game and no points awarded.
3. In the event that a team does not show up for a regularly scheduled game or cup game, it shall be considered to be in default of the game.
4. In the event a team has its compliment of players reduced to less than seven (7) players for youth and five (5) for mini during a game for whatever reason, the game will be suspended. If the minimum time required for completion has not elapsed the team shall be considered to be in default. The game will not be replayed and that team will not have points awarded.

5. Teams found to have used an ineligible player(s) or deemed to be an ineligible team, shall forfeit the game(s) to its opponents, provided a protest is received or at the discretion of the Director. In the event that both teams are found guilty of using ineligible players, no points will be awarded.
6. Failure to produce the OSA player books will result in forfeit of the game.
7. The Club/Team Coaches are responsible to ensure that all team players are properly registered with the Governing body (ies) and a current team roster is provided to the League prior to the start of the season. Failure to comply may cause the team to forfeit their games and a fine to their club.
8. A team found guilty of causing abandonment of the game by the actions of the players, coaches, team officials and spectators will forfeit the game and the points. In the event that both teams are found guilty, no points will be awarded.
9. All games forfeited, defaulted, not played, abandoned will be reviewed and teams, players, team officials and clubs subject to further discipline as well as a fine of \$250 plus game fees.

12.0 PROTESTS AND APPEALS

1. Protest from any registrant and registered organization must be made in writing (e-mail or fax is acceptable) within two (2) business days for League game and one (1) day for Cup game to which the protest relates.
2. A copy of the protest must be sent by registered mail to the other team involved in the protest and a copy of the receipt of such registered mail, must be included in the protest copy sent to the League office.
3. Protests must be accompanied by a protest fee of \$200 in the form of a cheque or money order. If the protest is upheld the protest fee will be refunded. An administration fee of \$50 will be charged for each case regardless of outcome.
4. Correctly submitted protests will be heard by the Discipline Committee.
5. No protest pertaining to the decision of a game official will be heard.
6. No protest pertaining to fields, conditions, equipment, jersey colours or other appurtenances of the game will be heard.
7. Appeals of League decisions will be as prescribed in "BY-LAWS – APPENDIX A" of the York Region Soccer Association Constitution.

13.0 SPECIFICATIONS

1. Game ball shall be size 4 for U8 to U12 inclusive and size 5 for U13 and up and the home team will be responsible to provide two acceptable game balls.
2. In the MINI Soccer game the game pitch shall be as follows:
 - I. Length 50 to 60 m; Width 30 to 40 m*
 - II. Penalty Area 10m deep by 25m wide*
 - III. Penalty Mark 8m from the goal line*
 - IV. Penalty arc radius 6m*
 - V. Goal 2m high by 5m wide.*
3. There will be no offside rule in the mini soccer game
4. There shall be throw ins in the mini soccer game
5. All free kicks, except for penalty kicks, are "indirect" free kicks in the mini soccer game.
6. Wherever possible mini-soccer should be played on fields designed for that purpose. However, matches can be played within or across standard soccer fields.

7. In the event that team uniform colours are similar, the home team must change to distinct colours at the discretion of the referee. Failure to comply will result in a fine of \$100 to the club.

14.0 REPORTING SCORES

1. The home team shall be responsible to report the score of the game to the League office via email within twenty four (24) hours of completion of the game.
2. The home team is also responsible for reporting to the league office if the game was rained out or otherwise incomplete, via email within twenty four (24) hours from the completion or scheduled date.
3. Failure to report the result (score) as described will result in a fine to the club of \$25 per occurrence.
4. The home team is responsible to forward via mail within 7 days of the scheduled game, the original copies (white) of the game sheets for both teams in the stamped pre-addressed envelopes provided. Failure to do so will result in a fine to the club of \$25 per occurrence.

15.0 STANDINGS

1. Only properly completed game sheets received by the League will determine the exactness of standings in all appropriate divisions.
2. In the event of a tie for first or second place the winner shall be determined as follows;
 - a. *Most games won during the season*
 - b. *If still tied, the results of league games played between the tied teams*
 - c. *If still tied, a one game on a neutral field as determined by the League with a league appointed referee shall determine the winner. The game will be played in accordance to Ontario Cup rules if necessary.*
3. In the competitive divisions U11 and up if required for promotion to the CSL and CGSL, ranking for tied teams will be done in accordance to 1. 2., and 3. As outlined above.
4. Goal for, goal against and goal differential shall never be used to determine a League winner nor to break ties for teams tied in standings.

16.0 PROMOTION AND RELEGATION

1. Mini divisions, U8, U9 and U10 will be established in a horizontal format only and there will be no promotion or relegation between these age groups.
2. Horizontal mini age divisions will be created by random draw with no consideration to clubs' internal ranking of teams. The only consideration given will be for the separation of teams from the same club and a balanced playing scheduled. The minimum number of teams per division shall be four (4) and a maximum of twelve (12).
3. At the U10 age group, teams will be ranked as per their final league standings. Teams tied will be ranked as per the format recorded in Article 15 "STANDINGS".
4. The competitive U11 and up age divisions shall be comprised of a minimum of four (4) teams and a maximum of ten (10) teams in an A Division and if required a B Division. Teams playing in the A Division must have earned the right to do so, based on their performance in the League during the previous year.
5. In the event that out of district teams (not York or Huronia) apply to play in our U11 and up age classifications, their prior year's league level will be reviewed by the League in determining the division placement of the team(s).

6. Teams allocated to the A Division of the U11 age group shall be the top 4 to 10 teams from the previous year' U10 age divisions.
 - a. *If only one division of U10 the previous year, then the top four to a maximum of ten will be allocated to the U11 A Division.*
 - b. *If two divisions of U10 the previous year, then the first five (5) teams in each division will be allocated to the U11 A Division and all other teams to a B Division.*
 - c. *The League reserves the right to limit the number of teams allocated to the A Division to less than the maximum of ten (10) based on the need to maintain and balance a B Division depending on the number of teams returning and entering the League.*
7. In the U11 and up age classifications, relegation will take place before promotion. At the end of the playing season, in the U11 and up age classifications the bottom two teams in each division will be relegated to the next lower division and will be ranked as the 3rd and 4th teams in that division.
8. Following this relegation, the top two (2) teams from the lower division will be promoted to the next higher division for the following season.
9. At the discretion of the League and subject to the approval of the Central Region League Management Committee, a relegated team may be reinstated in the division from which it was relegated, if there are some available team positions in that division due to team(s) not returning to play in that division of the league.

17.0 DISCIPLINE

1. The Standing committee on discipline shall be chaired by a Level 1 Discipline certification member and two other members who will be responsible for all disciplinary matters arising from games and competitions organized by the League and matters pertaining to the administration of the League and its "Rules and Regulations"
2. The League will follow the Discipline by Review (DBR) process for all cases outlined in the OSA Published Rules and each case will have an administration fee of \$25 charged.
3. In cases where Discipline by Hearing (DBH) is mandatory, the appropriate parties will be notified and an administration fee of \$75 will be charged.
4. All parties have the right to request a hearing (DBH) and such requests will be made in writing together with a \$75 administration fee no later than the day before the next scheduled discipline hearing date.
5. The League will follow OSA Standard Penalties for Misconduct, a copy of which will be provided to all teams in the League.
6. The OSA player book must be presented at all hearings otherwise there shall be no hearing held and the player shall be considered to have missed the hearing. Failure to appear for a hearing will result in an immediate suspension from All Soccer Activities along with a \$100 fine to the club. The accused must then request in writing for another hearing date to be established.
7. The OSA player book must be marked at the League or the YRSA office for all suspensions as per the deadlines which are stated in the DBR system.
8. All time suspensions will commence at 12:01am following the case night. All game suspensions will commence with the game (s) following the case night.
9. Players, team coaches and officials whose names appear on game sheets after a suspension has been imposed are deemed to have participated in the game while under suspension. They will be subject to further disciplinary actions which could include forfeit of game and/or a fine to the club of up to \$2,000 per occurrence.

18.0 FEES AND FINES

DESCRIPTION	SECTION	AMOUNT
Club Bond	1.4	\$100.00
Late team application fee	2.3	\$ 75.00
Late withdrawal	2.5	fee + \$250.00
Failure to provide a current team roster	3.8	\$100.00
Failure to register team on ITSport	3.8	\$100.00
Failure to advise of team changes	3.9	\$100.00
Failure to provide players books for inspection	4.2	\$100.00
Failure to inspect players books	4.5	\$ 25.00
Ineligible player rule	5.5	up to \$2,000.00
Uniform Rule	13.7	\$100.00
Failure to report score	14.3	\$ 25.00
Failure to submit game sheets	14.4	\$ 25.00
Discipline by Review case (DBR)	17.2	\$ 25.00
Discipline by Hearing case (DBH)	17.3	\$ 75.00
Request for DBH – Administration fee	17.4	\$ 75.00
Failure to attend Discipline Hearing	17.6	\$100.00
Failure to have PB stamped for discipline	17.7	\$25.00
Participating while suspended	17.9	up to \$2,000.00
Game abandoned	3.5	up to \$1,000.00
Intimidation of a game official	3.6	up to \$1,000.00
Game defaults/forfeits/no shows/not played	11	\$250.00 (plus game fees)
Protest Fee (refundable)	12.3	\$200.00
Protest Administration fee (not refundable)	12.3	\$ 50.00

APPENDIX A – YORK REGION SOCCER LEAGUE

Referee Fees

Age Classification	Ref. Class	Referee	Assistant
Games in the U8,U9,U10	Class 4	\$30	None
Games in the U11,U12	Class 3	\$35	None
Games in the U13	Class 3	\$40	None
Games in the U14	Class 3	\$40	\$25 each
Games in the U15	Class 3	\$45	\$25 each
Recreational U16	Class 4	\$45	\$25 each
Recreational U17,U18	Class 4	\$50	\$25 each

The home team is responsible to collect half the game fee from the visiting team and present the total game fee to the referee before the start of the game.

Referee Reimbursement Procedure for Cancelled Games

a. No game fee or part there off, will be paid to the referee at the field if before the start of the game:

i. The field is declared unplayable. (Referee discretion only).

ii. The field has been closed by the town.

iii. The referee was given adequate notice of the game cancellation. Adequate notice to be determined by the League.

iv. One or both teams do not show up after the grace period.

v. One or both teams have less than minimum players.

b. In any one case (or a combination) of the above the referee shall:

i. Collect and complete the games sheet(s), giving a short written report explaining why the game did not take place.

ii. The referee and assistant(s) who were present at the field shall print their name, OSA registration number and signature on the game sheet(s).

iii. A copy of the completed and signed game sheet will be given to the team(s) staff present.

iv. The referee must forward the original (signed) game sheet(s), within 24 hours to the League office.

c. Referees and assistants who follow this procedure will be reimbursed half the game fee by the League after a review by the League.

Any other concerns by either party should be reported to the League.

APPENDIX B – YORK REGION SOCCER LEAGUE

Discipline Policy

The YRSL will follow the Discipline by Review (DBR) process as outlined in [OSA Published Rules](#).

Any player ejected from a game or 3 yellow cards will have Discipline by Review at the appropriate discipline hearing as scheduled by the League.

All League discipline will commence at 12:01 a.m., the first FRIDAY following the scheduled hearing date.

If after reviewing the case, the Discipline Panel determines that a more serious charge (i.e. A different misconduct type) is warranted for the accused or that additional charges are warranted for any other person or organization identified in the misconduct report, the League shall advise the accused or any other persons or organization so identified that a Discipline Hearing is being scheduled.

Players must appear at the League or District office to have their Player Book marked no later than 5:00 p.m. the Wednesday following the appropriate hearing date. Failure to have a player book marked will result in a fine to the Club of \$25.00.

An individual who is subject to (DBR) shall have the right to request a hearing as follows:

The accused shall submit a receipted request within two days of receiving the misconduct (at the game) by: Fax at 905-660-9832, Email at yrsl@rogers.com or mail to 8700 Dufferin St Unit 16, Concord ON L4K 4S2.

This request must arrive no later than the day before the date of the next scheduled Discipline by Review meeting. The accused must pay a fee of \$75.00 (Cash or Money Order) upon arrival at the hearing. The Discipline Hearing Administrative Fee shall be returned only if the accused is found not guilty by the Discipline Hearing Panel.

All parties disciplined under this system will be notified of their suspension by Email or Fax to their Club within two days after the scheduled hearing.

DISCIPLINE BY REVIEW / HEARING DATES

Friday	May 25	Friday June 1, 8, 15, 22, 29
Friday	July 6, 13, 20, 27	Friday Aug. 10, 17, 24, 31
Friday	Sept. 7, 14, 21, 28	Friday Oct. 5